

# Spanish 250<sup>th</sup> (Blue) Division takes on 2<sup>nd</sup> Shock Army, 1942

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## Introductions

This set of games is to introduce novice players to Crossfire and/or give more experienced players something to do until the main participation game starts.

## Tables Sets

All six tables are 2'x2'. Only two of the tables are used at any one time. They come in pairs (1+2, 3+4, 5+6). Start with pair 1+2. Change the table pair when you run out of brochures for a particular set.

## Morale

Morale depends on relative experience of the two players.

Balanced:

- Both Regular

Slight Difference:

- Stronger is Regular Defender;
- Weaker is Veteran Attacker

Significant Difference:

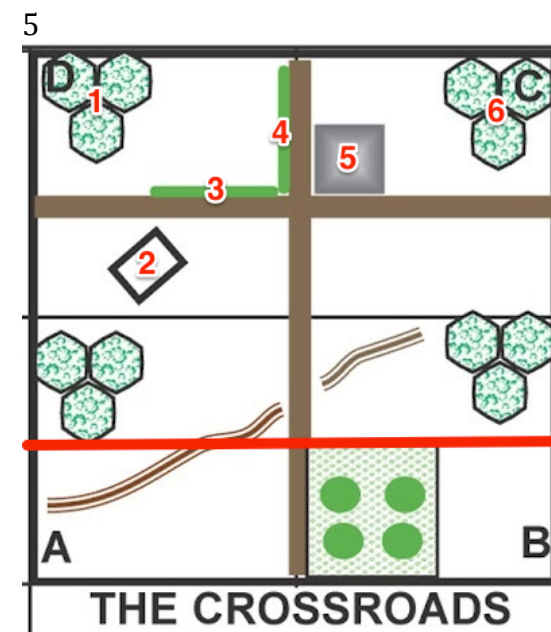
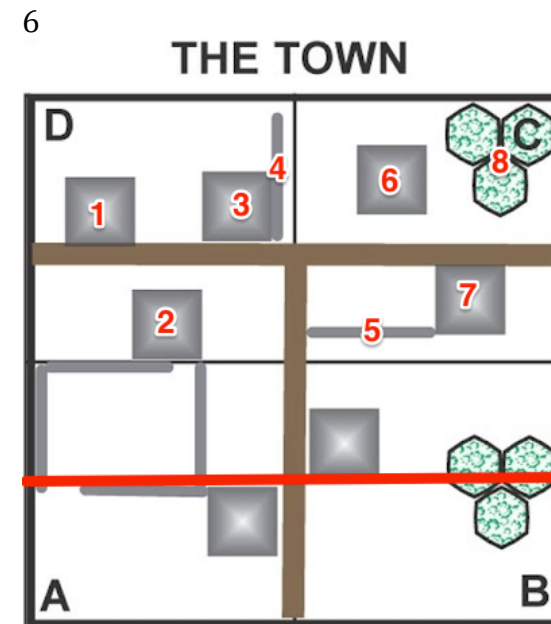
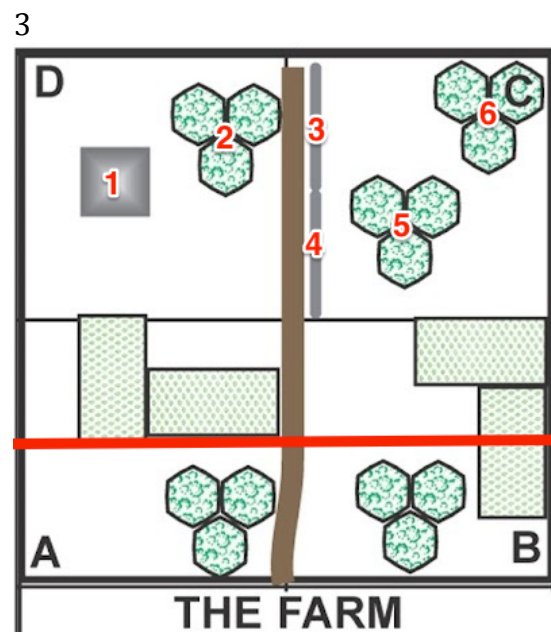
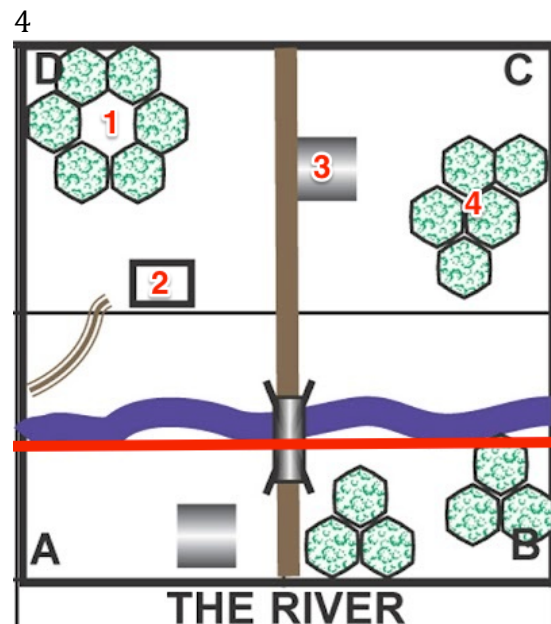
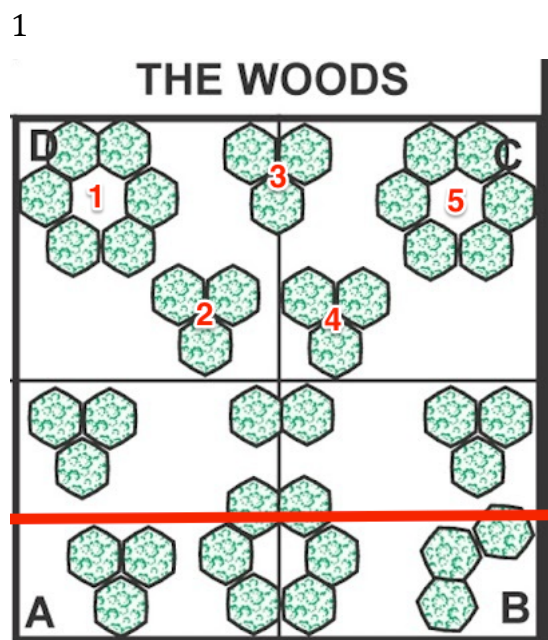
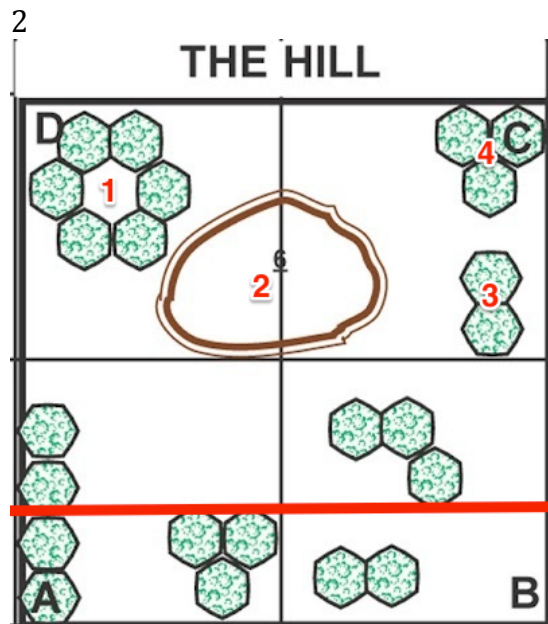
- Stronger is Green Defender
- Weaker is Veteran Attacker

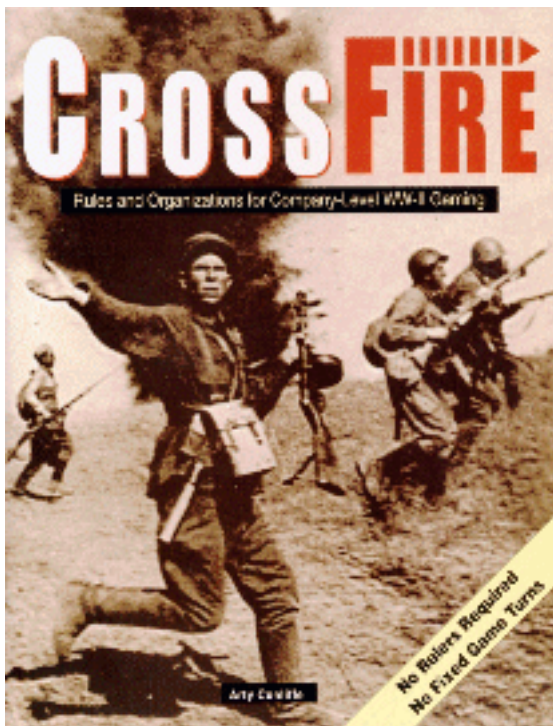
## Results

Record the results of each game: table, player, email, Soviet/Spanish, morale, result.

Email all participants with the results.

<http://balagan.info>





Company level wargaming for World War II by Arty Conliffe.

- No rulers
- No fixed game turns
- Emphasis on infantry
- Simple rules
- Subtle tactics

**Low level WW2 combat at its most thrilling.**

Finchley Wargaming Club  
Historical Miniatures Gaming  
All periods

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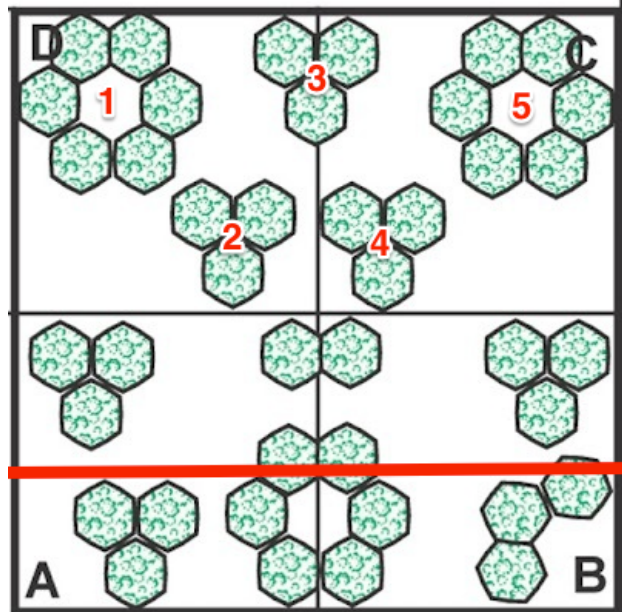


The Spaniards of III/262 Battalion and 250 Reconnaissance Group, 250th (Blue) Division, led the way, making their German and Flemish companions look rather unenthusiastic.

At midday on 25 June the Spaniards put in the final, and successful, assault on Maloye Samoshie.



## THE WOODS



### Victory Conditions:

Inflict casualties on the enemy. The side that loses 4 stands first loses.

### Terrain

Woods. Lots of them.

### Soviet Player (Defending)

The Soviets have a reinforced platoon:

Stand/Fortification	Hidden
PC (+1)	1
Rifle Squad	3
Rifle Squad	3
Rifle Squad	1
HMG	1
On-table 50mm Mortar	3
	S S S S
FO for off-table 82mm Mortar	1
	S S S S
Sniper	4
Minefield	5

Deploys first, hidden in squares D and C. Secretly record location in table above and/or on map.

Based on Dick Bryant's [Crossfire Small 2'x2' Scenarios](#)

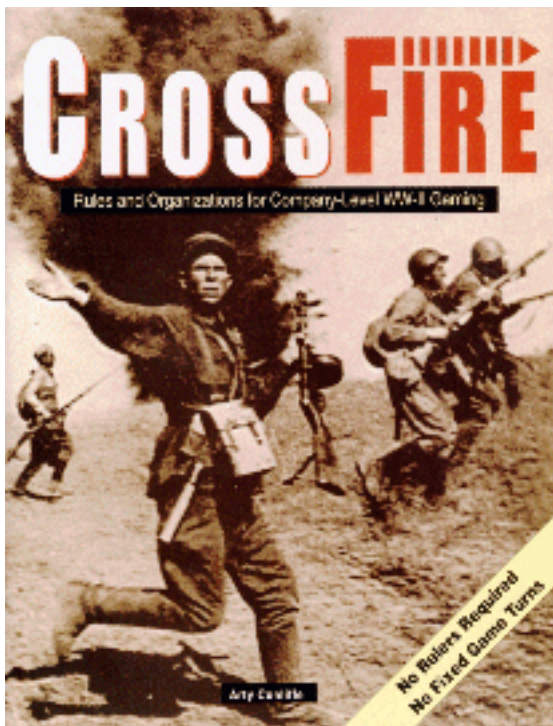
### Spanish Player (Attacking)

The Spanish have two reinforced platoons:

Stand	
PC (+1)	
Rifle Squad	
Rifle Squad	
Rifle Squad	
PC (+1)	
Rifle Squad	
Rifle Squad	
HMG	
Engineer Squad	
On-table 5cm Mortar	
	S S S S
FO for off-table 7.5cm Infantry Gun	
	S S S S

Deploys visible in the "bottom" or southern 6" of squares A and B.

Deploys second and takes first initiative.



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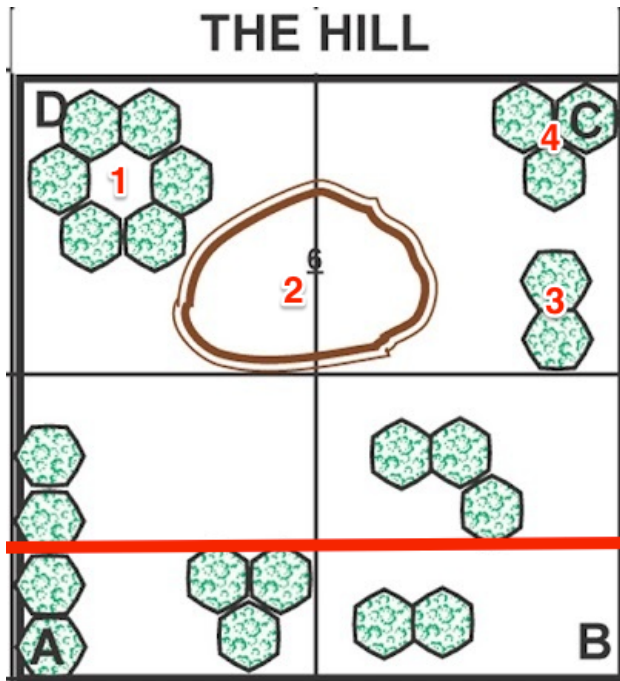
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#### Victory Conditions:

Attacker occupies the hill (2) and holds for two complete initiatives.

#### Terrain

A hill and woods. Lots of them.

#### Soviet Player (Defending)

The Soviets have a reinforced platoon:

Stand/Fortification	Hidden
PC (+1)	
Rifle Squad	
Rifle Squad	
Rifle Squad	
HMG	
On-table 50mm Mortar	
	S S S S
FO for off-table 82mm Mortar	
	S S S S
Sniper	
Minefield	

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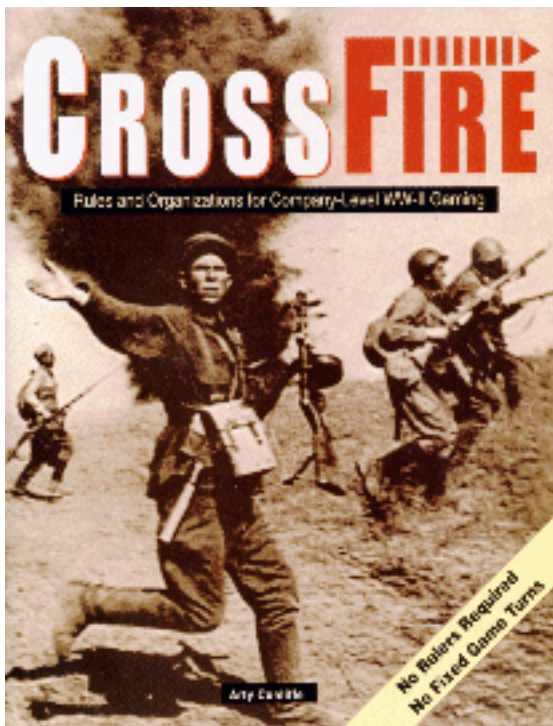
The Spanish have two reinforced platoons:

Stand	
PC (+1)	
Rifle Squad	
Rifle Squad	
Rifle Squad	
PC (+1)	
Rifle Squad	
Rifle Squad	
HMG	
Engineer Squad	
On-table 5cm Mortar	
	S S S S
FO for off-table 7.5cm Infantry Gun	
	S S S S

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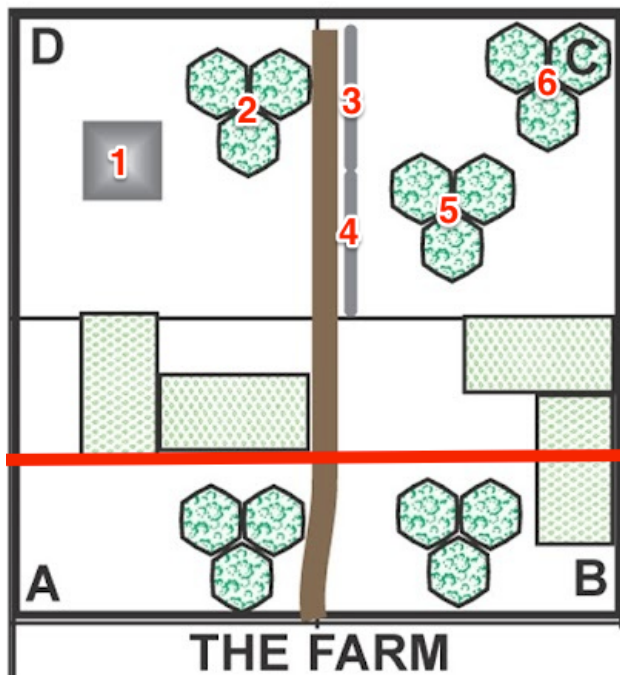
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At midday on 25 June the Spaniards put in the final, and successful, assault on Maloye Samoshie.



#### Victory Conditions:

Attacker occupies the farm house (1) and holds for two complete initiatives.

#### Terrain

Farm house (1), fields, walls (3,4) and woods.

Fields are "In Season". Buildings hold 2 stands excluding PCs and FOs.

#### Soviet Player (Defending)

The Soviets have a reinforced platoon:

Stand/Fortification	Hidden
PC (+1)	
Rifle Squad	
Rifle Squad	
Rifle Squad	
HMG	
On-table 50mm Mortar	
	S S S S
FO for off-table 82mm Mortar	
	S S S S
Sniper	
Minefield	

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#### Spanish Player (Attacking)

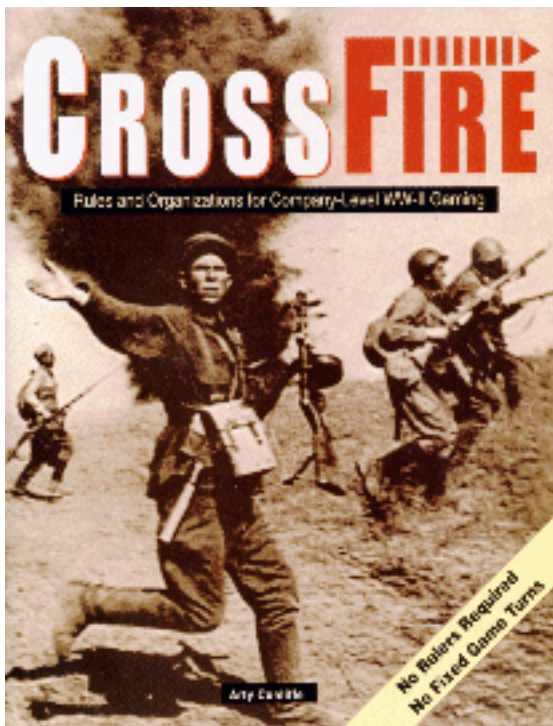
The Spanish have two reinforced platoons:

Stand	
PC (+1)	
Rifle Squad	
Rifle Squad	
Rifle Squad	
PC (+1)	
Rifle Squad	
Rifle Squad	
HMG	
Engineer Squad	
On-table 5cm Mortar	
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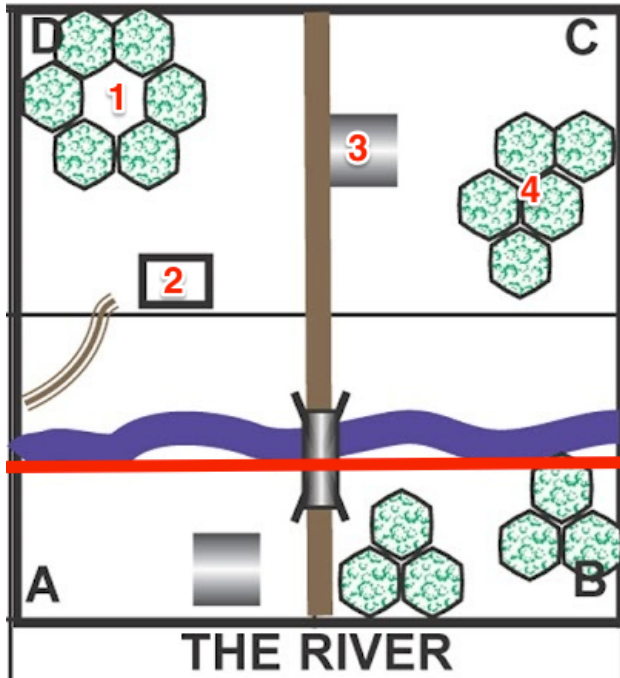
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At midday on 25 June the Spaniards put in the final, and successful, assault on Maloye Samoshie.



#### Victory Conditions:

Attacker gets the majority of his force into the building (3) and right-hand woods (4). Then hold for two complete initiatives.

#### Terrain

Buildings (inc. 3), bunker (2), crest, river, roads, bridge and woods.

The river is a “linear obstacle”, but fordable. Buildings/Bunkers hold 2 stands excluding PCs and FOs.

#### Soviet Player (Defending)

The Soviets have a reinforced platoon:

Stand/Fortification	Hidden
PC (+1)	
Rifle Squad	
Rifle Squad	
Rifle Squad	
HMG	
On-table 50mm Mortar	
	S S S S
FO for off-table 82mm Mortar	
	S S S S
Sniper	
Minefield	

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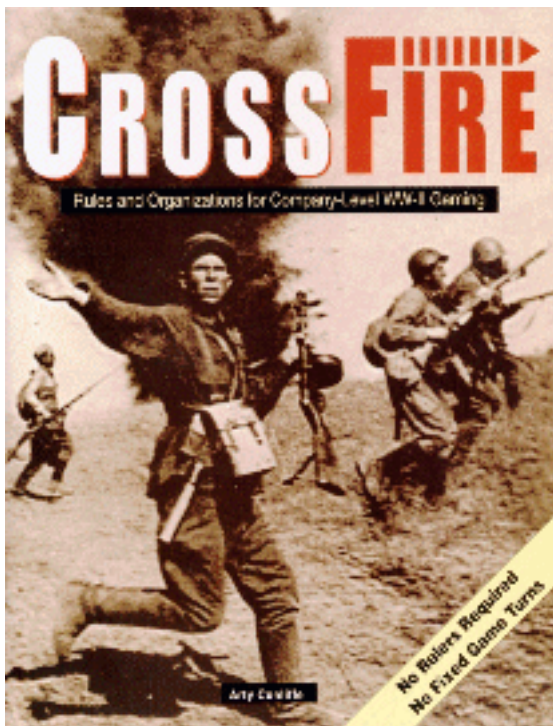
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Stand	
PC (+1)	
Rifle Squad	
Rifle Squad	
Rifle Squad	
PC (+1)	
Rifle Squad	
Rifle Squad	
HMG	
Engineer Squad	
On-table 5cm Mortar	
	S S S S
FO for off-table 7.5cm Infantry Gun	
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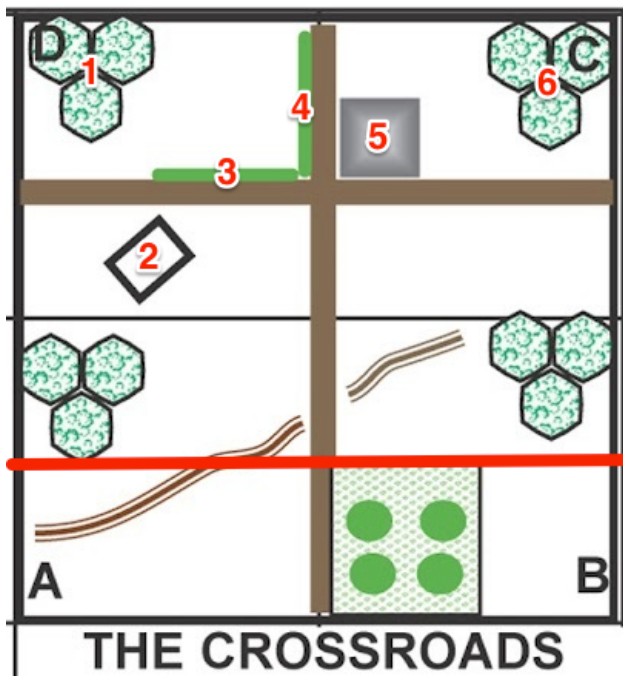
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#### Victory Conditions:

Attacker must occupy house (5) and hedge area (3,4) and holds for two complete initiatives.

#### Terrain

Building (5), bunker (2), hedges (3,4), crests, roads, orchard and woods.

Orchard is "in season".

Buildings/Bunkers hold 2 stands excluding PCs and FOs.

#### Soviet Player (Defending)

The Soviets have a reinforced platoon:

Stand/Fortification	Hidden
PC (+1)	
Rifle Squad	
Rifle Squad	
Rifle Squad	
HMG	
On-table 50mm Mortar	
	S S S S
FO for off-table 82mm Mortar	
	S S S S
Sniper	
Minefield	

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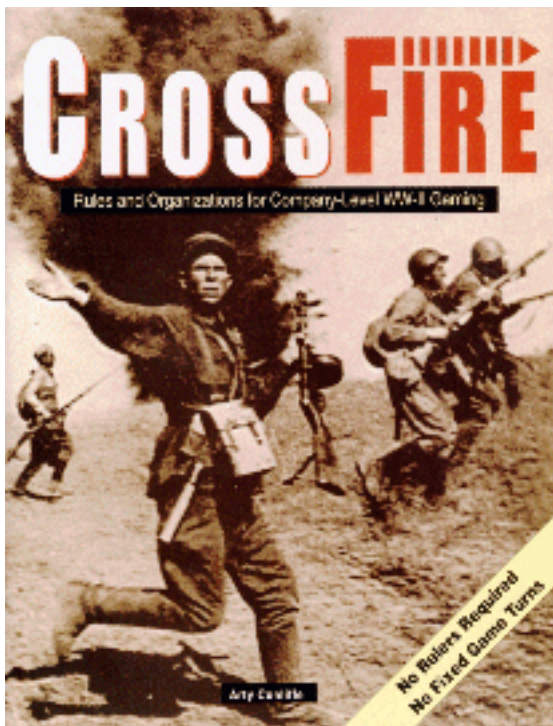
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Stand	
PC (+1)	
Rifle Squad	
Rifle Squad	
Rifle Squad	
PC (+1)	
Rifle Squad	
Rifle Squad	
HMG	
Engineer Squad	
On-table 5cm Mortar	
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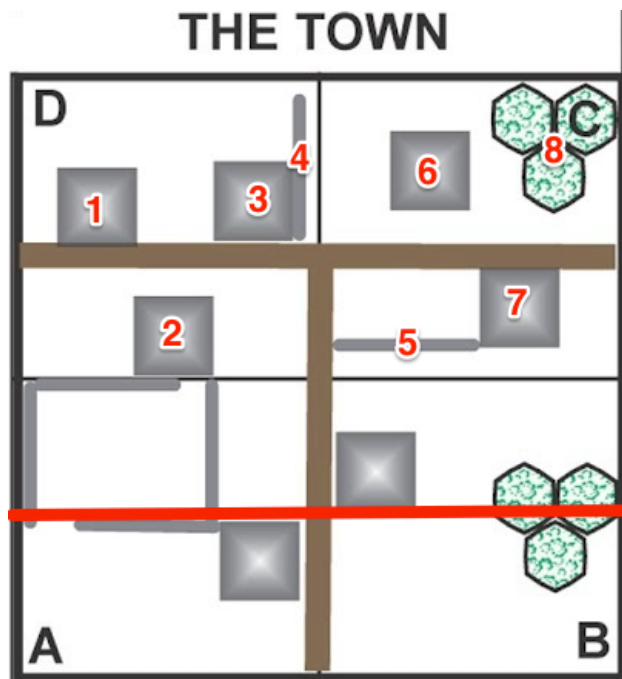
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## THE TOWN



### Victory Conditions:

Attacker clears or occupies 3 of the buildings in D and C and holds for two complete initiatives.

### Terrain

Buildings, walls, roads and woods.

Buildings hold 2 stands excluding PCs and FOs.

### Soviet Player (Defending)

The Soviets have a reinforced platoon:

Stand/Fortification	Hidden
PC (+1)	
Rifle Squad	
Rifle Squad	
Rifle Squad	
HMG	
On-table 50mm Mortar	
	S S S S
FO for off-table 82mm Mortar	
	S S S S
Sniper	
Minefield	

Deploys first, hidden in squares D and C. Secretly record location in table above and/or on map.

Based on Dick Bryant's [Crossfire Small 2'x2' Scenarios](#)

### Spanish Player (Attacking)

The Spanish have two reinforced platoons:

Stand	
PC (+1)	
Rifle Squad	
Rifle Squad	
Rifle Squad	
PC (+1)	
Rifle Squad	
Rifle Squad	
HMG	
Engineer Squad	
On-table 5cm Mortar	
	S S S S
FO for off-table 7.5cm Infantry Gun	
	S S S S

Deploys visible in the "bottom" or southern 6" of squares A and B.

Deploys second and takes first initiative.